Assignment 3.3h: Code.org
Activities: Repeat Until, If Do, and If Do Else Blocks

Complete Code.org activities and write block definitions:

1. Follow your teacher’s instructions for logging into Code.org.
   Complete the following activities:
   Stage 2: The Maze Activities 110, 13, 14, 17, 18, 20 and Stage 9: The Farmer Activities 1, 6, 10, 11

2. For the blocks listed below, Draw the blocks in your notebook and write in your own words what each of these blocks does within a program.
3. "Repeat Until"
4. "If Do" (called "If Then" in Scratch)
5. "If Do Else" (called "If Then Else" in Scratch).