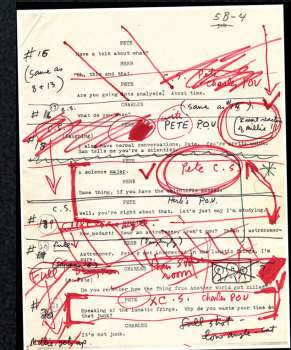
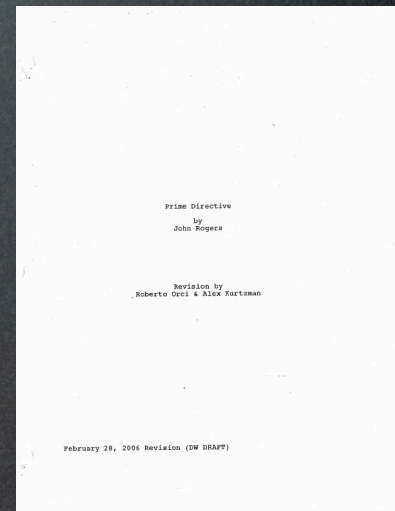
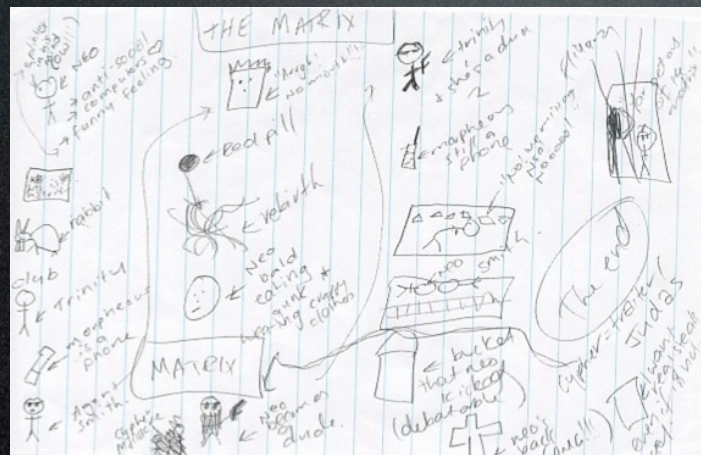


CS 5964

# The Evolution of an Idea: Scripts & Scripting



# Who is the script for?

- **Actors and crew**--talent gravitates to a good script (voice is talent)
- **Investors**--selling your story
- **Yourself**--a good script directs itself

# Script Format

- **1:1 ratio**--1 page equals 1 minute of screen time
- **12 pt. Font**--Courier New
- **Spacing**--done in [www.Celtx.com](http://www.Celtx.com)

# Celtx Overview

“I’m a Ute and I’m a Cougar #2 (Real Cougar)”

# Script format\*

## **Formatting in a nutshell**

There are three parts of a screenplay: *headings*, *narrative description*, and *dialogue*.

### 1. Headings (slug lines)

There are three types of headings.

A. Master scene headings, which consists of three main parts:

1. Camera location (EXT. or INT.)
2. Scene location
3. Time (DAY or NIGHT)

B. Secondary scene headings

C. Special headings for flashbacks, dreams, montages, series of shots, and so on.

### 2. Narrative description

The word "narrative" loosely means *story*, and it consists of three elements:

- A. Action
- B. Setting and character (visual images)
- C. Sounds

### 3. Dialogue

The dialogue block consists of three parts.

- A. The *character cue*, or name of the person speaking, which always appears in CAPS.
- B. The *parenthetical* or *actor's direction* or *wryly*. This is optional.
- C. The *speech*.

EXT. FOREST - NIGHT

The moon shines on the pale, serene face of ELEANOR SAWYER.

ELEANOR  
(softly)

Midnight.

She mounts a horse and rides into the darkness, the hoof beats muffled by the leaves and flora on the forest floor.

\* Extracted from "The Screenwriter's Bible" by David Trottier

# Script format

- **EXT.** (when outside), **INT.** (when inside), or **EXT./INT.** (when moving from inside to outside like with a car)
- **CAPS** for first intro of character
- **CAPS** for sound effects
- **Voice Over (V.O)**--for narration
- **Off Screen (O.S.)**--for character not visible
- **“MONTAGE”, “SERIES OF SHOTS”, and “BACK TO SCENE”**

# Script Grammar

- **Subject-Verb-Object (S-V-O)**
  - ex.- “Jack and Jill walk up a hill.”
- **Simple present tense (mostly)**
  - ex.- “Jack and Jill walk up a hill.” Not “Jack and Jill were walking, or walked, or might walk”, just “walk” works. (watch for gerunds)
- **Active voice (not passive)**
  - ex.- “Jill hit Jack.” Not “Jack was hit by Jill.”
- **Action verbs (use a Thesaurus)**
  - ex.- “Jack and Jill **bound** up a hill.”

# Script Writing

- **Descriptive adjectives/adverbs**--  
impressionistic rather than elaborate;  
the essence of a person or place
  - ex.- “Stale pizza and Rock Band” in a dorm room captures the essence of a college student instead of listing everything in the room and on the walls
- **Beats of action, or units of action**--not a shot, but two or three
- **Keep paragraphs short**
- **Spec script**--not about camera yet



# Script Guidelines

- **Show don't tell**--if it's not an action, you can't show it
- **Read out loud**
- Keep the **flow** of the story
- Let your own **voice** and the **style** of the piece come out
- Finding the right word is like hitting the right note; **take time with it**
- **Writing is rewriting**

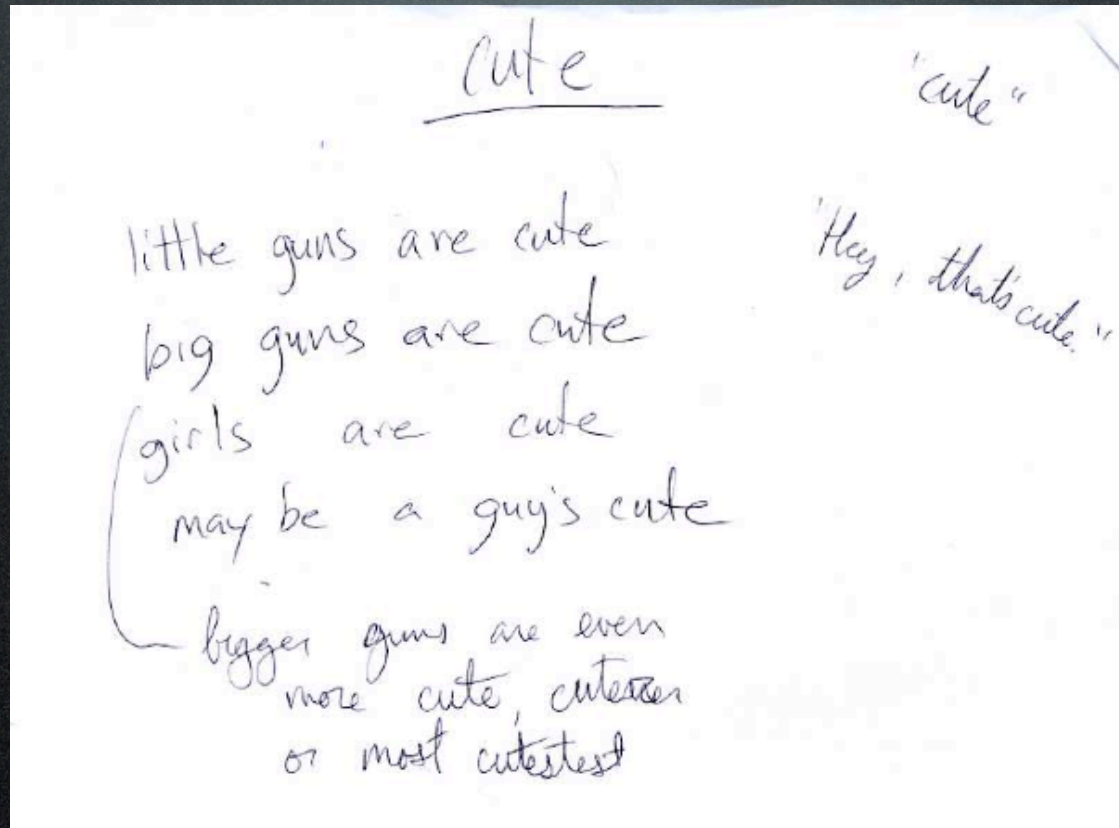
# Celtx

“I’m a Ute and I’m a Cougar #2 (Real Cougar)”

# Celtx

“Cute”

an original piece written in class



“Shitty first draft” or “child’s draft” -- Anne Lamott