

# Part I

# Interpreters

```

{{lambda {mkrec}
  {{lambda {fib}
    {fib 4}}}
  {mkrec
    {lambda {fib}
      {lambda {n}
        {if {zero? n}
          1
          {if {zero? {+ n -1}}
            1
            {+ {fib {+ n -1}}
              {fib {+ n -2}}}}}}}}}}}}}}
{lambda {body-proc}
  {{lambda {fX}
    {fX fX}}}
  {lambda {fX}
    {body-proc {lambda {x} {{fX fX} x}}}}}}}}}}

```

# Language Variants

```
{{lambda {mkrec}
  {{lambda {fib}
    {fib 4}}}
  {mkrec
    {lambda {fib}
      {lambda {n}
        {if0 n
          1
          {if0 {+ n -1}
            1
            {+ {fib {+ n -1}}
              {fib {+ n -2}}}}}}}}}}}}}}}}}}
{lambda {body-proc}
  {{lambda {fX}
    {fX fX}}}
  {lambda {fX}
    {body-proc {lambda {x} {{fX fX} x}}}}}}}}}}}}
```

# Language Extension

```
(define-syntax-rule {if0 tst thn els}  
  (if (zero? tst)  
      thn  
      els))
```

- `if0` is a **pattern-based macro**
- Macros are a form of **language extension**
- **Domain-specific languages** can be extensions
- **Compile-time reflection**  $\approx$  **macros**  
... in the Lisp/Scheme/Racket sense

Racket macros can express many languages and extensions

## Part 2

# Simple Pattern-Based Macros

```
(define-syntax-rule   
   )
```

# Simple Pattern-Based Macros

```
(define-syntax-rule   
)
```

- **define-syntax-rule** indicates a simple-pattern macro definition

# Simple Pattern-Based Macros

```
(define-syntax-rule pattern  
  template)
```

- A *pattern* to match
- Produce result from *template*



# Simple Pattern-Based Macros

```
(define-syntax-rule (swap a b)  
  )
```

# Simple Pattern-Based Macros

```
(define-syntax-rule (swap a b)  
  )
```

- Pattern for this macro: `(swap a b)`

# Simple Pattern-Based Macros

```
(define-syntax-rule (swap a b)  
  )
```

- Pattern for this macro: `(swap a b)`
- Each pattern identifier matches anything

```
(swap x y) ⇒ a is x  
             b is y
```

```
(swap 9 (+ 1 7)) ⇒ a is 9  
                  b is (+ 1 7)
```

# Simple Pattern-Based Macros

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

# Simple Pattern-Based Macros

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

Matches substituted into template to generate the result

```
(swap x y) ⇒ (let ([tmp y])
              (set! y x)
              (set! x tmp))
```

```
(swap 9 (+ 1 7)) ⇒ (let ([tmp (+ 1 7)])
                    (set! (+ 1 7) 9)
                    (set! 9 tmp))
```

# Part 3

# General Pattern-Based Macros

```
(define-syntax shift  
    
)
```

```
(let ([x 0]  
      [y 1]  
      [z 2])  
  (shift x y z))
```

```
(let ([x 0]  
      [y 1]  
      [z 2])  
  (shift back x y z))
```

# General Pattern-Based Macros

```
(define-syntax shift  
  )
```

- `define-syntax` indicates a macro definition



# General Pattern-Based Macros

```
(define-syntax shift  
  (syntax-rules (back)  
    ))
```



- **syntax-rules** means a pattern-matching macro
- **(back)** means that **back** is literal in patterns

# General Pattern-Based Macros

```
(define-syntax shift
  (syntax-rules (back)
    [pattern template]
    ...
    [pattern template]))
```

- Any number of *patterns* to match
- Produce result from *template* of first match

# General Pattern-Based Macros

```
(define-syntax shift
  (syntax-rules (back)
    [ (shift a b c)  ]
    [ (shift back a b c)  ]))
```

Two patterns for this macro

- `(shift x y z)` matches first pattern
- `(shift back x y z)` matches second pattern
- `(shift rev x y z)` does not match

# General Pattern-Based Macros

```
(define-syntax shift
  (syntax-rules (back)
    [(shift a b c) (begin
                    (swap a b)
                    (swap b c))]
    [(shift back a b c) (begin
                        (swap c b)
                        (swap b a))])))
```

```
(shift x y z) ⇒ (begin
                  (swap x y)
                  (swap y z))
```

```
(shift back x y z) ⇒ (begin
                       (swap z y)
                       (swap y x))
```

# Part 4

# Matching Sequences

Some macros need to match sequences

```
(rotate x y)
```

```
(rotate red green blue)
```

```
(rotate front-left  
rear-right  
front-right  
rear-left)
```

# Matching Sequences

```
(define-syntax rotate
  (syntax-rules ()
    [(rotate a) (void)]
    [(rotate a b c ...) (begin
                          (swap a b)
                          (rotate b c ...))])))
```

- ... in a pattern: 0 or more of previous sub-pattern

`(rotate x y z w) ⇒ c is z w`

- ... in a template: 0 or more of previous sub-template

`(rotate x y z w) ⇒ (begin  
 (swap x y)  
 (rotate y z w))`

# Matching Sequences

```
(define-syntax rotate
  (syntax-rules ()
    [(rotate a c ...)
     (shift-to (c ... a) (a c ...))]))
```

```
(define-syntax shift-to
  (syntax-rules ()
    [(shift-to (to0 to ...) (from0 from ...))
     (let ([tmp from0])
       (set! to from) ...)
     (set! to0 tmp))]))
```

- ... maps over same-sized sequences
- ... duplicates constants paired with sequences



# Part 5

# Macro Scope

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

What if we `swap` a variable named `tmp`?

```
(let ([tmp 5]
      [other 6])
  (swap tmp other))      ? ⇒ (let ([tmp 5]
                                  [other 6])
  (let ([tmp other])
    (set! other tmp)
    (set! tmp tmp)))
```

# Macro Scope

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

What if we `swap` a variable named `tmp`?

```
(let ([tmp 5]
      [other 6])
  (swap tmp other))      ?  (let ([tmp 5]
                               [other 6])
  (let ([tmp other])
    (set! other tmp)
    (set! tmp tmp)))
```

*This expansion would break scope*

# Macro Scope

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

What if we **swap** a variable named **tmp**?

```
(let ([tmp 5]
      [other 6])
  (swap tmp other))    ⇒    (let ([tmp 5]
                                [other 6])
  (let ([tmp1 other])
    (set! other tmp)
    (set! tmp tmp1)))
```

**Hygienic macros** rename the introduced binding

# Hygienic Macros: Local Bindings

Hygiene means that local macros work, too:

```
(define (f x)
  (define-syntax swap-with-arg
    (syntax-rules ()
      [(swap-with-arg y) (swap x y)])))
```

```
(let ([z 12]
      [x 10])
  ; Swaps z with original x:
  (swap-with-arg z))
```

)

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

Seems obvious that `tmp` can be renamed...

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let-one [tmp b]
    (set! b a)
    (set! a tmp)))
```

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let-one [tmp b]
    (set! b a)
    (set! a tmp)))
```

Can rename `tmp`:

```
(define-syntax-rule (let-one (x v) body)
  (let ([x v]) body))
```



# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let-one [tmp b]
    (set! b a)
    (set! a tmp)))
```

*Cannot* rename `tmp`:

```
(define-syntax-rule (let-one (x v) body)
  (list 'x v body))
```

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let-one [tmp b]
    (set! b a)
    (set! a tmp)))
```

*Cannot* rename `tmp`:

```
(define-syntax-rule (let-one (x v) body)
  (list 'x v body))
```

Track identifier introductions, then rename only as  
binding forms are discovered

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

Tracking avoids capture by introduced variables

```
(let ([tmp 5]
      [other 6])
  (swap tmp other))      ⇒      (let ([tmp 5]
                                     [other 6])
                                (let1 ([tmp1 other])
                                       (set!1 other tmp)
                                       (set!1 tmp tmp1)))
```

<sup>1</sup> means introduced by expansion

`tmp1` does not capture `tmp`

# How Hygiene Works

```
(define-syntax-rule (swap a b)
  (let ([tmp b])
    (set! b a)
    (set! a tmp)))
```

Tracking also avoids capture of introduced variables

```
(let ([set! 5]
      [let 6])
  (swap set! let))      ⇒      (let ([set! 5]
                                   [let 6])
  (let1 ([tmp1 let])
    (set!1 let set!)
    (set!1 set! tmp1)))
```

set! does not capture set!<sup>1</sup>

let does not capture let<sup>1</sup>

# Part 6

# Identifier Macros

The `swap` and `rotate` names work only in an “application” position

```
(swap x y) ⇒ (let ([tmp y]) )  
(+ swap 2) ⇒ syntax error
```

An ***identifier macro*** works in any expression position

```
clock ⇒ (get-clock)  
(+ clock 10) ⇒ (+ (get-clock) 10)  
(clock 5) ⇒ ((get-clock) 5)
```

...or as a `set!` target

```
(set! clock 10) ⇒ (set-clock! 10)
```

# Identifier Macros

Using `syntax-id-rules`:

```
(define-syntax clock
  (syntax-id-rules (set!)
    [(set! clock e) (put-clock! e)]
    [(clock a ...) ((get-clock) a ...)]
    [clock (get-clock)]))
```

- `set!` is designated as a literal
- `syntax-rules` is a special case of `syntax-id-rules` with errors in the first and third cases

# Part 7



# Macro-Generating Macros

If we have many identifiers like `clock`...

```
(define-syntax define-get/put-id
  (syntax-rules ()
    [(define-get/put-id id get put!)
     (define-syntax id
       (syntax-id-rules (set!)
         [(set! id e) (put! e)]
         [(id a (... ..)) ((get) a (... ..))]
         [id (get)]))]))

(define-get/put-id clock get-clock put-clock!)
```

where `(... ..)` in a template gets replaced by `...`

# Part 8

# Extended Example

Let's add call-by-reference definitions to Racket

```
(define-cbr (f a b)
  (swap a b))
```

```
(let ([x 1] [y 2])
  (f x y)
  x)
; should produce 2
```

# Extended Example

Expansion of first half:

```
(define-cbr (f a b)
  (swap a b))
```

⇒

```
(define (do-f get-a get-b put-a! put-b!)
  (define-get/put-id a get-a put-a!)
  (define-get/put-id b get-b put-b!)
  (swap a b))
```

# Extended Example

Expansion of second half:

```
(let ([x 1] [y 2])  
  (f x y)  
  x)
```

⇒

```
(let ([x 1] [y 2])  
  (do-f (lambda () x)  
        (lambda () y)  
        (lambda (v) (set! x v))  
        (lambda (v) (set! y v))))  
  x)
```

# Call-by-Reference Setup

How the first half triggers the second half:

```
(define-syntax define-cbr
  (syntax-rules ()
    [(_ (id arg ...) body)
     (begin
       (define-for-cbr do-f (arg ...)
        () body)
       (define-syntax id
        (syntax-rules ()
          [(id actual (... ...))
           (do-f (lambda () actual)
                (... ...)
                (lambda (v)
                  (set! actual v))
                (... ...))
           ])))]))
```

# Call-by-Reference Body

Remaining expansion to define:

```
(define-for-cbr do-f (a b)
  () (swap a b))
```

⇒

```
(define (do-f get-a get-b put-a! put-b!)
  (define-get/put-id a get-a put-a!)
  (define-get/put-id b get-b put-b!)
  (swap a b))
```

How can `define-for-cbr` make `get-` and `put-!` names?

# Call-by-Reference Body

A name-generation trick:

```
(define-syntax define-for-cbr
  (syntax-rules ()
    [ (define-for-cbr do-f (id0 id ...)
      (gens ...) body)
      (define-for-cbr do-f (id ...)
      (gens ... (id0 get put)) body) ]
    [ (define-for-cbr do-f ()
      ((id get put) ...) body)
      (define (do-f get ... put ...)
      (define-get/put-id id get put) ...
      body) ]))
```



# Call-by-Reference Body

More accurate description of the expansion:

```
(define-for-cbr do-f (a b)
  () (swap a b))
```

⇒

```
(define (do-f get1 get2 put1 put2)
  (define-get/put-id a get1 put1)
  (define-get/put-id b get2 put2)
  (swap a b))
```

# Complete Code to Add Call-By-Reference

```
(define-syntax define-cbr
  (syntax-rules ()
    [(_ (id arg ...) body)
     (begin
       (define-for-cbr do-f (arg ...)
         () body)
       (define-syntax id
         (syntax-rules ()
           [(id actual (... ...))
            (do-f (lambda () actual)
                  (... ...)
                  (lambda (v)
                    (set! actual v))
                  (... ...)) ])))]))
```

```
(define-syntax define-get/put-id
  (syntax-rules ()
    [(define-get/put-id id get put!)
     (define-syntax id
       (syntax-id-rules (set!)
         [(set! id e) (put! e)]
         [(id a (... ...)) ((get) a (... ...))]
         [id (get)])) ]))
```

```
(define-syntax define-for-cbr
  (syntax-rules ()
    [(define-for-cbr do-f (id0 id ...)
     (gens ...) body)
     (define-for-cbr do-f (id ...)
     (gens ... (id0 get put)) body)]
    [(define-for-cbr do-f ()
     ((id get put) ...) body)
     (define (do-f get ... put ...)
     (define-get/put-id id get put) ...
     body) ]))
```

# Part 9

# Modules

Modules can export and import macros

cbr.rkt

```
(provide define-cbr)
```

```
.....
```

f.rkt

```
(require "cbr.rkt")
```

```
(define-cbr (f x y)  
  .....
```

```
(let ([a 0] [b 1])  
  (f a b))
```

# Modules

Modules can export and import macros

cbr.rkt

```
(provide define-cbr)  
  
.....
```

f.rkt

```
(require "cbr.rkt")  
  
(define-cbr (f x y)  
  ....)  
  
(provide f)
```

g.rkt

```
(require "f.rkt")  
  
(let ([a 0] [b 1])  
  (f a b))
```

# Renaming Exports

The `provide` form supports renaming

cbr.rkt

```
(provide
  (rename-out
    [define-cbr define]))
....
```

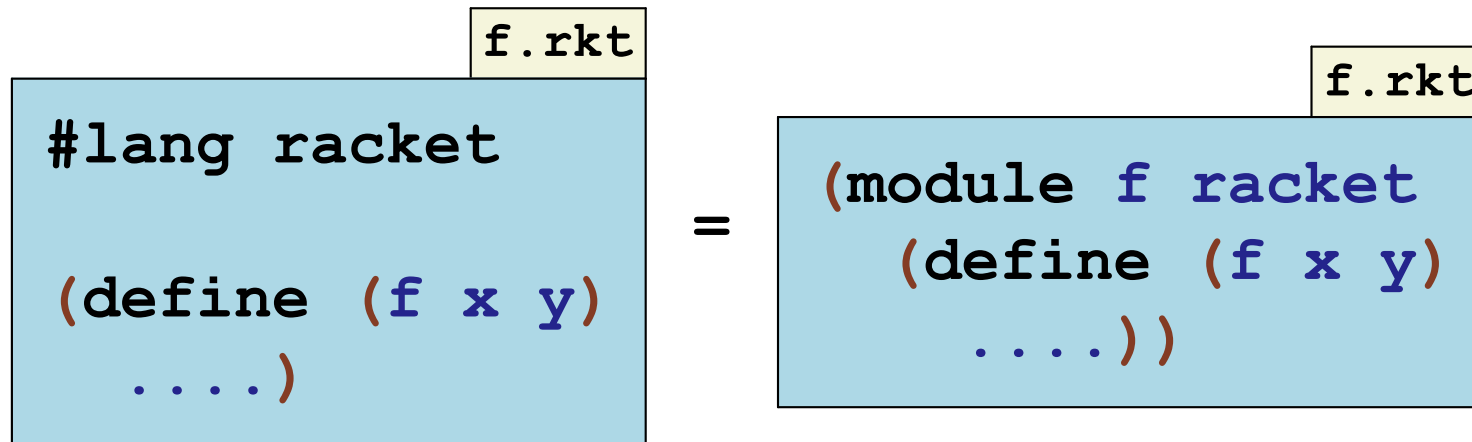
f.rkt

```
(require "cbr.rkt")

(define (f x y)
  ....)

(let ([a 0] [b 1])
  (f a b))
```

# Modules and #lang



# Adjusting a Language

The `provide` form has its own sublanguage...

racket-cbr.rkt

```
#lang racket
```

```
(provide (except-out (all-from-out racket)
                    define)
         (rename-out [define-cbr define]))
```

```
...
```

f.rkt

```
(module f "racket-cbr.rkt"
  (define (f x y)
    ....))
```



# Adjusting a Language

The `provide` form has its own sublanguage...

racket-cbr.rkt

```
#lang racket

(provide (except-out (all-from-out racket)
                    define)
         (rename-out [define-cbr define]))

...
```

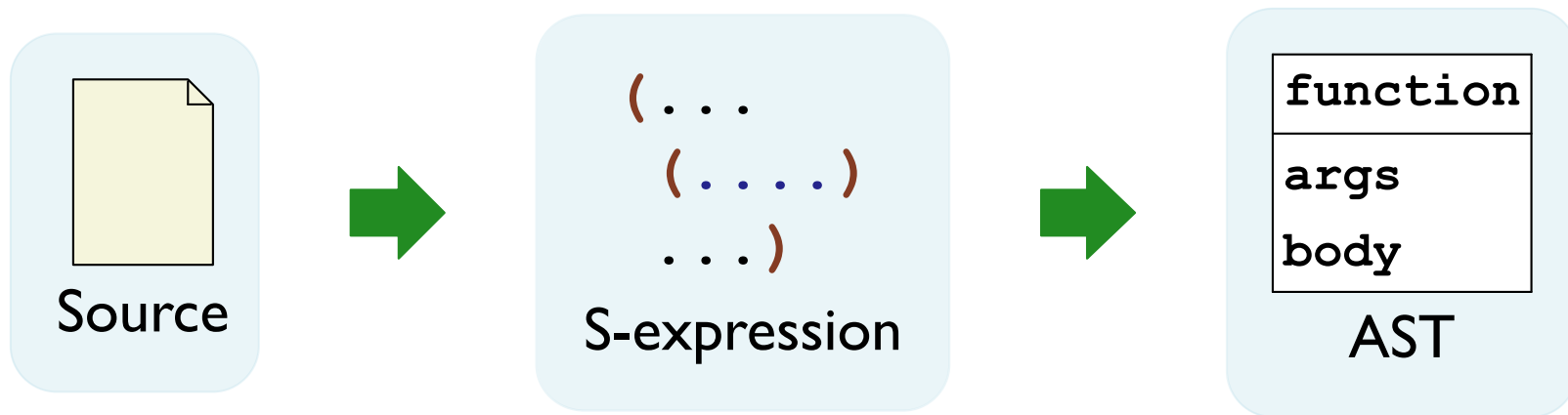
f.rkt

```
#lang s-exp "racket-cbr.rkt"

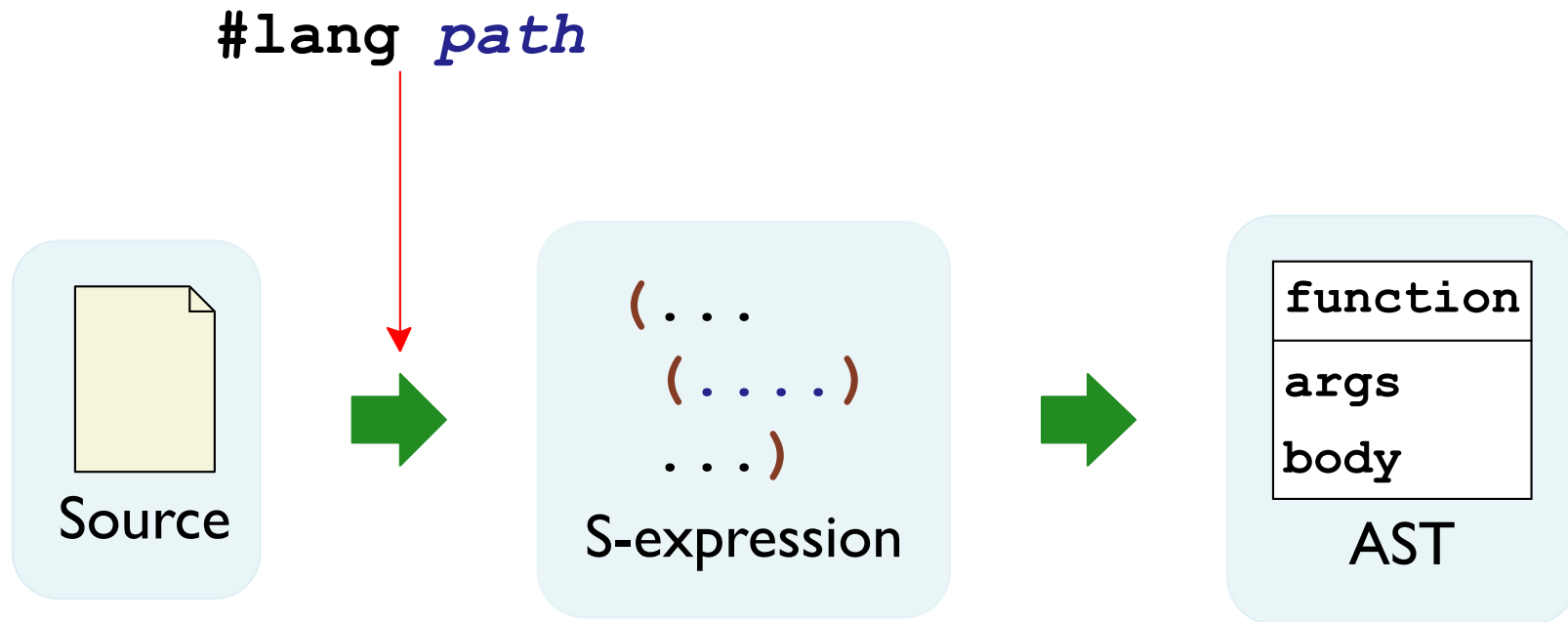
(define (f x y)
  ....)
```

# Part 10

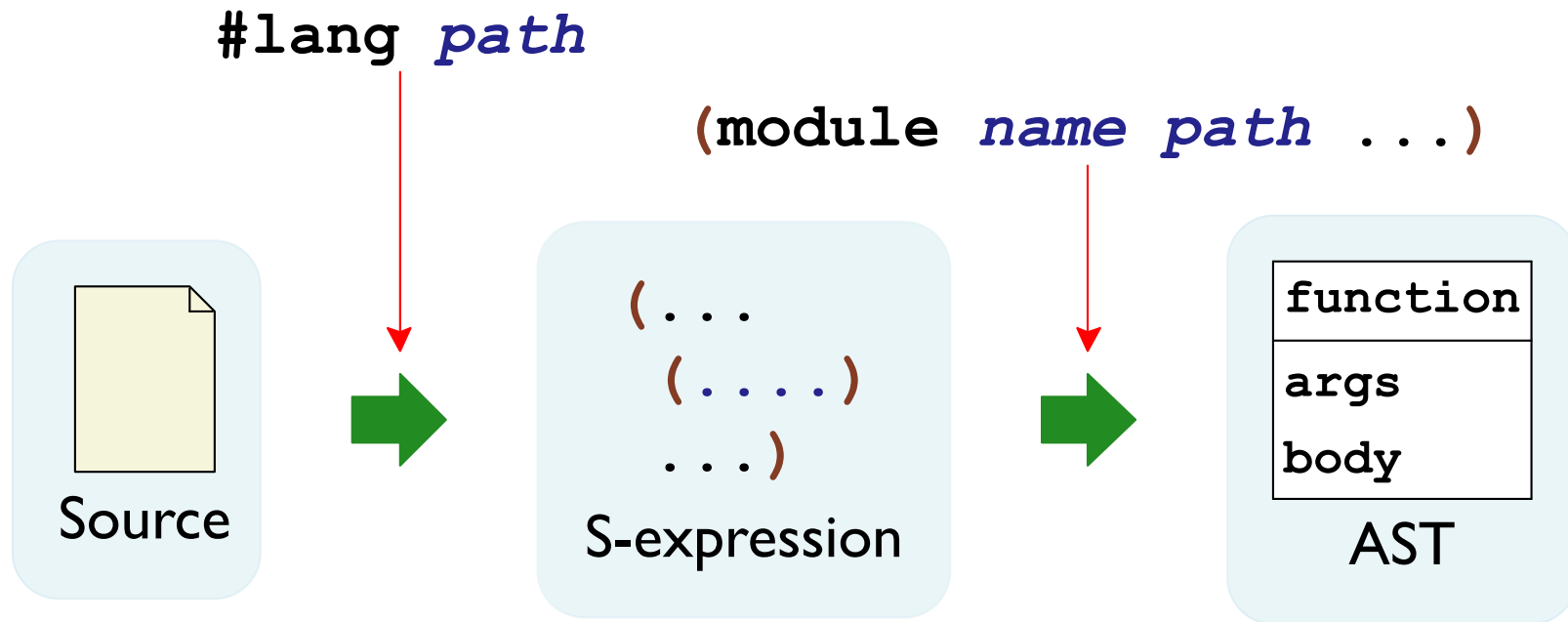
# Parsing in Racket



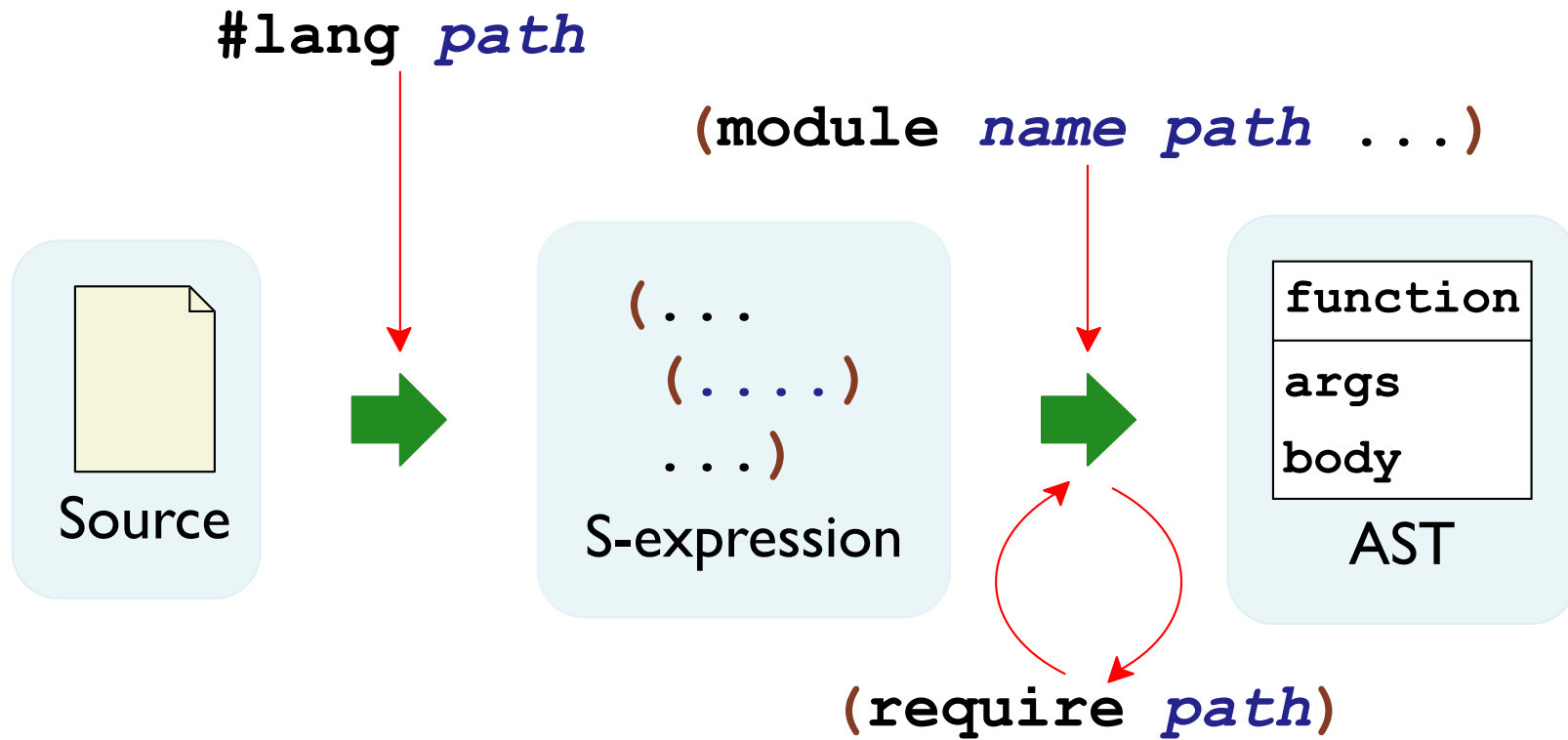
# Parsing in Racket



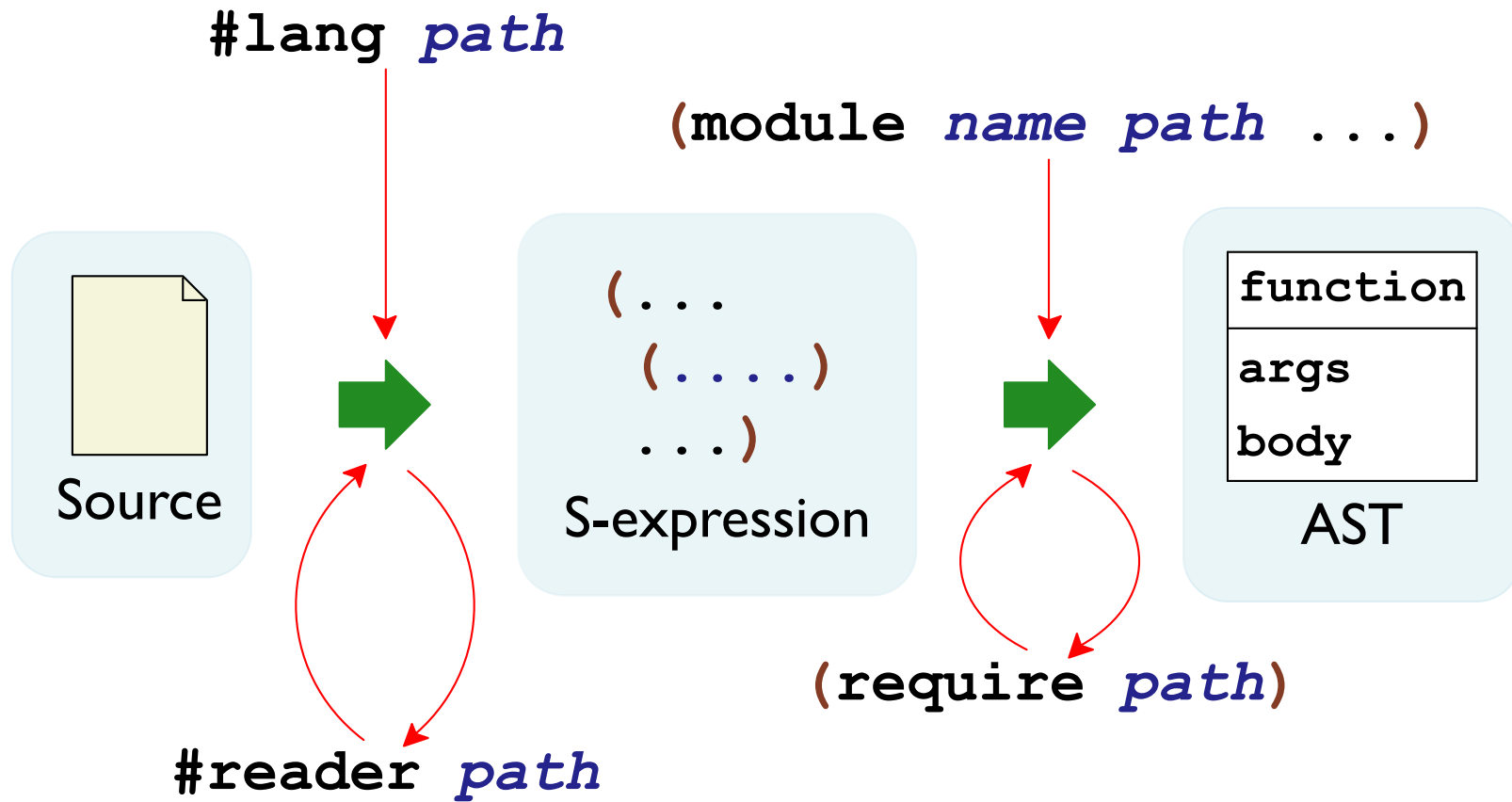
# Parsing in Racket



# Parsing in Racket



# Parsing in Racket



# Parsing in Racket

```
#lang racket
```

```
⇒
```

```
(module name racket ....)
```

```
#lang s-exp path
```

```
⇒
```

```
(module name path ....)
```