

# Models of Computation

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General Announcements

More Python, and Functional Programming

LANGUAGES

# Recap

- ▶ General Motivations for studying Automata Theory
- ▶ Characters and strings in Python; `ord` and `chr`
- ▶ Lists and Sequences (or tuples): two similarities / differences?
- ▶ Lists and Sets: two similarities / differences?
- ▶ Sets and Sequences: two similarities / differences?
- ▶ Definition using *comprehensions* (“set of all x such that,” etc.)
- ▶ Function range

# Strings and Substrings

Let `s="abcd"`. Then what do these denote

- ▶ `s[0], s[1]`
- ▶ `s[1:], s[1::], s[0:]`
- ▶ `s[:]`
- ▶ `s[::2], s[1::2], s[::1], s[:: -1]`
- ▶ `s+s[::2]`
- ▶ <http://docs.python.org/release/2.5.2/lib/string-methods.html>
- ▶ <http://docs.python.org/library/stdtypes.html>

# Lists

Let  $L=[1,2,3,4]$ . Then what do these denote

- ▶  $L[0]$
- ▶  $L[0:3:2]$ ,  $L[1::2]$
- ▶  $L.reverse()$  does destructive reversal
- ▶  $L=[1,2,3,4,5]$
- ▶  $L1=L$
- ▶  $L[::-1]$ , then print  $L$ ,  $L1$
- ▶  $L.reverse()$ , then print  $L$ ,  $L1$

# Lambdas

- ▶ Anonymous functions
- ▶ Function Literals (like 1993 is a number)
- ▶ In constructions such as `def fred(x, y): .., fred` is redundant!
  - ▶ What about if `fred` is recursive?
  - ▶ Still redundant!
- ▶ `lambda x: x+1`
- ▶ `lambda x, y: x+y`
- ▶ `lambda x, y=4: x+y` # Overloaded use, default `y=4`
- ▶ `f = lambda x: x+1`
- ▶ `def something():.... return lambda x: x+1...`

# Map, Filter, Reduce

- ▶ Maps functions on lists, sets, etc.
- ▶ `list(map(lambda x: x+1, [1, 2, 3]))`
- ▶ `def f(): ...` then later `list(map(f, [1,2,3]))` is OK too
  
- ▶ `filter(lambda x: x%2 == 1, [0,1,2,3,4,5])`
  
- ▶ To use reduce, do `from functools import *`
- ▶ Given an associative operator, does tree-reduction
- ▶ `reduce(lambda x, y: x+y, range(11))`
- ▶ `reduce(lambda x, y: x*y, range(6))`
- ▶ `reduce(lambda x, y: x*y, range(1,6))`

# Dicts

- ▶ `D = 'a': 1, 'b': 2`
- ▶ `D.keys()`
- ▶ `D.values()`
- ▶ `D.items()`
- ▶ `set(D.items())`
- ▶ `D.update({'aa': 11, 'bb': 22})`



# Languages, and Operations

- ▶ Sets of strings
- ▶ Almost always (in this class): infinite sets
- ▶ Always (in this class): infinite sets containing finite strings
- ▶ Name one infinite set of strings
- ▶ Name one infinite set of numbers
- ▶ Name one infinite set of sets
- ▶ Name one finite set of finite strings
- ▶ Name one finite set of infinite strings
- ▶ Name one infinite set of infinite strings

# Language Operations

- ▶ *Empty Language (or Zero Language):*  $\emptyset$  or  $\{\}$  We call it the “zero” language because it is like the 0-element for concatenation.
- ▶ *Unit Language:*  $\{\epsilon\}$  We call it the “unit” language because it is like the unit element for concatenation.

# Language Operations

- ▶ *Concatenation:*  $L_1L_2 = \{xy \mid x \in L_1 \wedge y \in L_2\}$
- ▶ *Exponentiation:*  $L^0 = \{\varepsilon\}$  and  $L^n = LL^{n-1}$

# Language Operations

- ▶ *Union:*  $L_1 \cup L_2 = \{x \mid x \in L_1 \vee x \in L_2\}$
- ▶ *Star:*  $L^* = L^0 \cup L^1 \cup L^2 \cup \dots$

# Language Operations

- ▶ *Reverse*:  $rev(L) = \{rev(s) \mid s \in L\}$
- ▶ *Complementation*: Complementation of any set is with respect to a “universe” (or universal set). For language complementation, the universe is  $\Sigma^*$ . Now define the complementation of a language  $L$  with respect to that universe:

$$\bar{L} = \{x \mid x \in \Sigma^* \setminus L\}.$$

Again, language complements can be (and usually are) infinitary. For “simulating it in Python,” we need to bound complements:

# Language Operations

- ▶ *Homomorphism on a string*: Given a string belonging to  $\Sigma^*$  (a “string over  $\Sigma^*$ ”), a function  $h$  from domain  $\Sigma^*$  to range  $\Gamma^*$  is called a *homomorphism* if it respects two conditions:
  - ▶  $h(\varepsilon) = \varepsilon$
  - ▶  $h(xy) = h(x)h(y)$
- ▶ *Homomorphism on a language*: Given a homomorphism from  $\Sigma^*$  to range  $\Gamma^*$ , it can be applied to a language  $L \subseteq \Sigma^*$  to produce a language  $G \subseteq \Gamma^*$ , and is defined in the obvious manner:  
$$h(L) = \{h(x) \mid x \in L\}$$

# Language Operations

- ▶ *Intersection:*  $L_1 \cap L_2 = \{x \mid x \in L_1 \wedge x \in L_2\}$
- ▶ *Language Subtraction:*  $L_1 \setminus L_2 = \{x \mid x \in L_1 \wedge x \notin L_2\}$
- ▶ *Symmetric difference:*  $(L_1 \setminus L_2) \cup (L_2 \setminus L_1)$