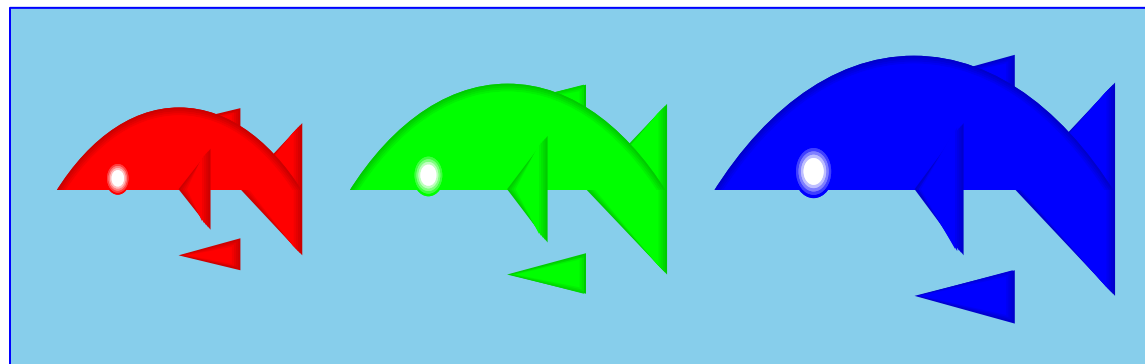
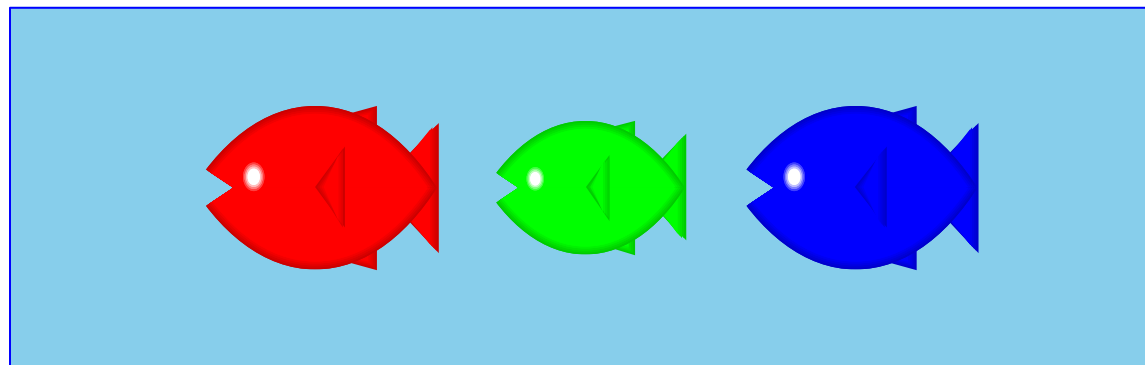


# The Food Chain

Implement the function **food-chain** which takes a list of fish and returns a list of fish where each has eaten all of the fish to the left



# The Food Chain

Implement the function **food-chain** which takes a list of fish and returns a list of fish where each has eaten all of the fish to the left

```
(food-chain '(3 2 3))
```

→

```
'(3 5 8)
```

# Implementing the Food Chain

```
(define (food-chain l)
  (cond
    [(empty? l) ...]
    [else
     ... (first l)
     ... (food-chain (rest l)) ...]))
```

Is the result of `(food-chain '(2 3))` useful for getting the result of `(food-chain '(3 2 3))`?

```
(food-chain '(3 2 3))
→ ... 3 ... (food-chain '(2 3)) ...
→ ... 3 ... '(2 5) ...
→ → '(3 5 8)
```

# Implementing the Food Chain

Feed the first fish to the rest, then **cons**:

```
(define (food-chain l)
  (cond
    [(empty? l) empty]
    [else
     (cons (first l)
           (feed-fish (food-chain (rest l))
                     (first l))))])
```

```
(define (feed-fish l n)
  (cond
    [(empty? l) empty]
    [else (cons (+ n (first l))
                (feed-fish (rest l) n))])])
```

# The Cost of the Food Chain

How long does `(feed-fish l)` take when `l` has  $n$  fish?

```
(define (food-chain l)
  (cond
    [(empty? l) empty]
    [else
     (cons (first l)
           (feed-fish (food-chain (rest l))
                     (first l))))])
```

$$T(0) = k_1$$

$$T(n) = k_2 + T(n-1) + S(n-1)$$

where  $S(n)$  is the cost of `feed-fish`

# The Cost of the Food Chain with feed-fish

$$T(0) = k_1$$

$$T(n) = k_2 + T(n-1) + S(n-1)$$

```
(define (feed-fish l n)
  (cond
    [(empty? l) empty]
    [else (cons (+ n (first l))
                 (feed-fish (rest l) n))]))
```

$$S(0) = k_3$$

$$S(n) = k_4 + S(n-1)$$

Overall,  $S(n)$  is proportional to  $n$

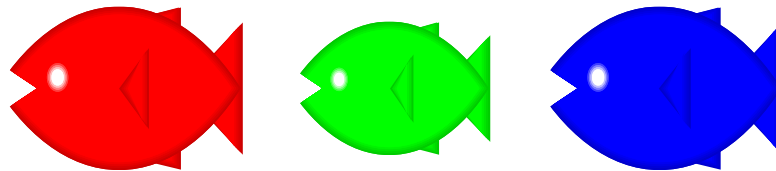
$T(n)$  is proportional to  $n^2$

# How Much a Food Chain should Cost

With 100 fish, our **food-chain** takes 10,000 steps to feed all the fish

Real fish are clearly more efficient!

Real fish:

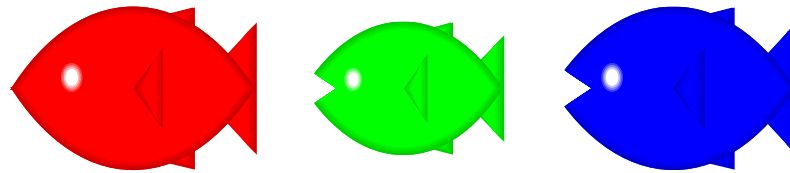


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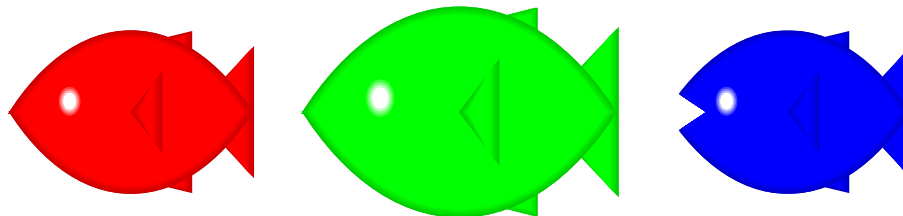


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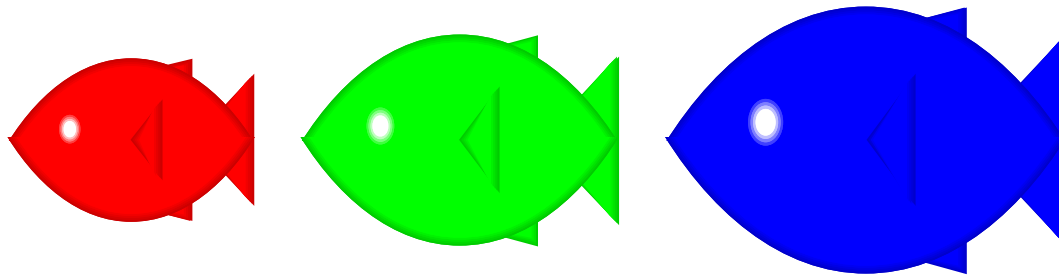


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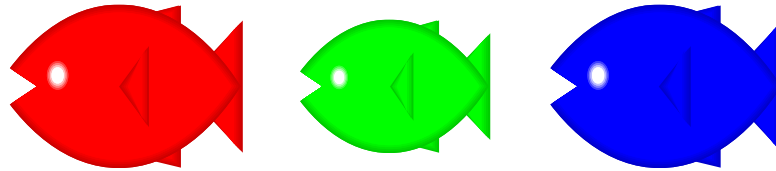


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Our algorithm:

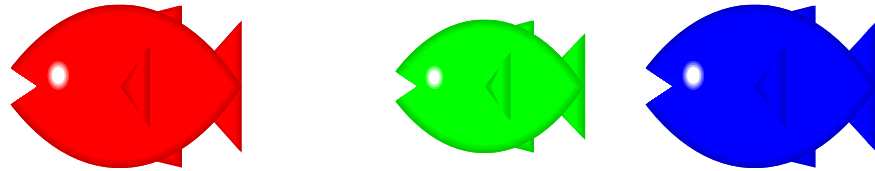


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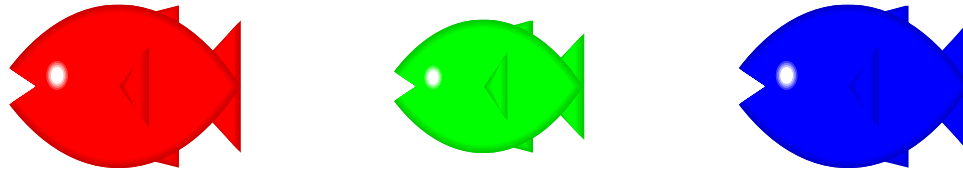


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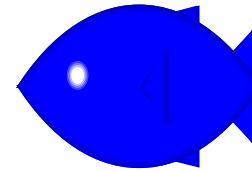
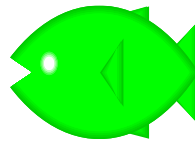
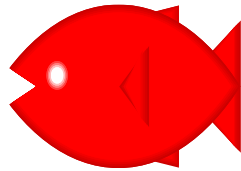


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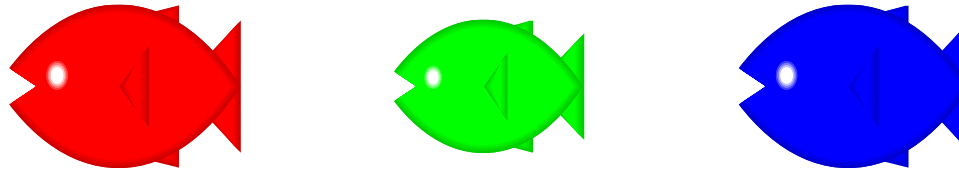


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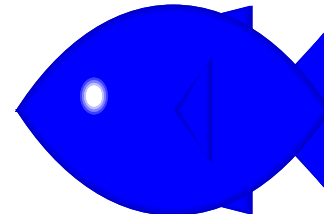
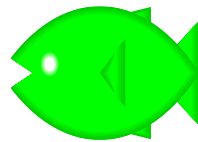
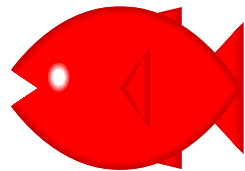


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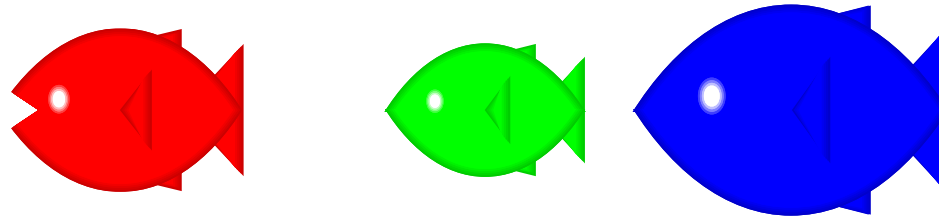


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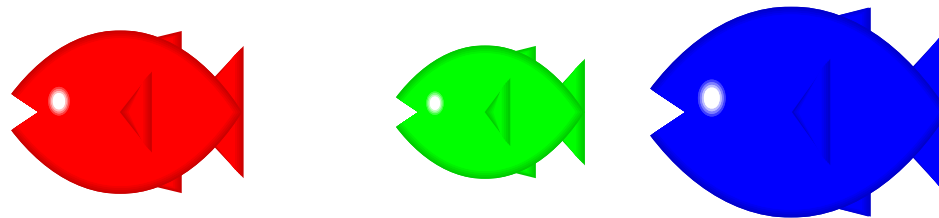


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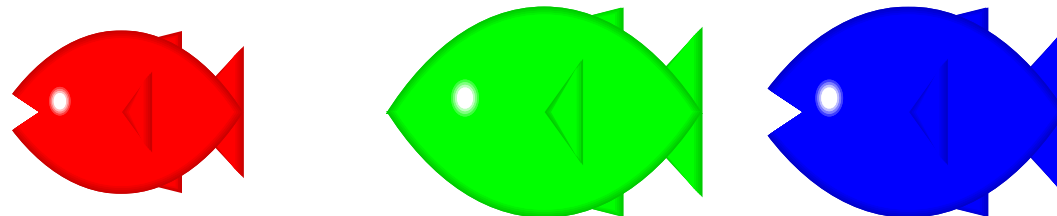


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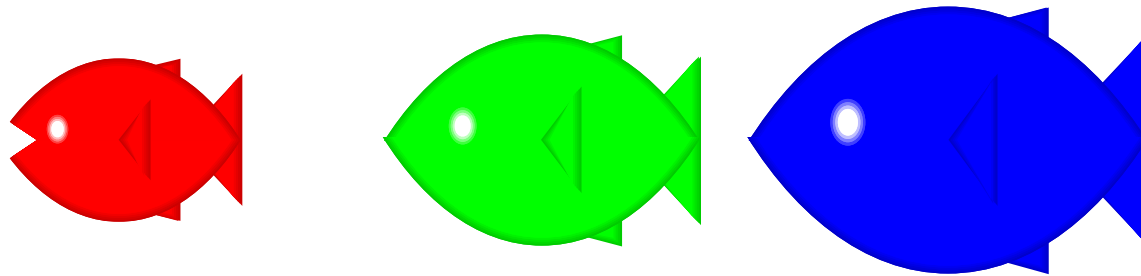


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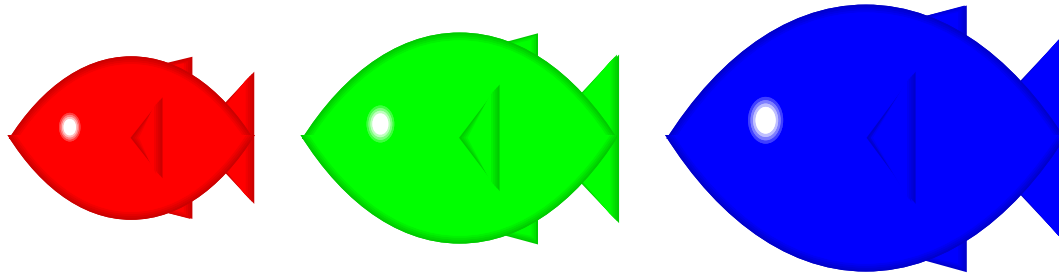


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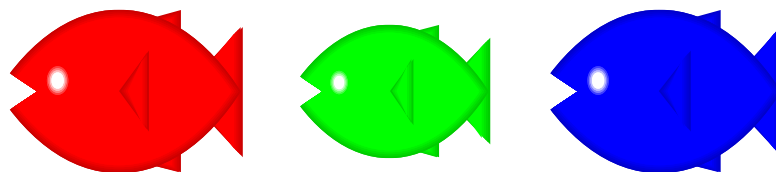
Our algorithm:



# Practical Feeding

With real fish, eating ***accumulates*** a bigger fish while progressing up the chain:

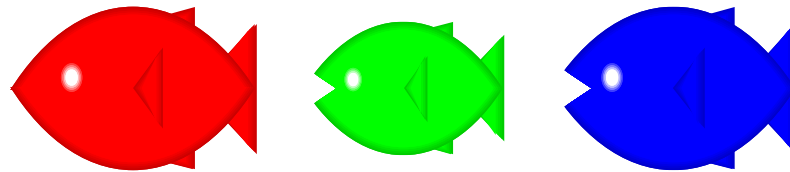
Real fish:



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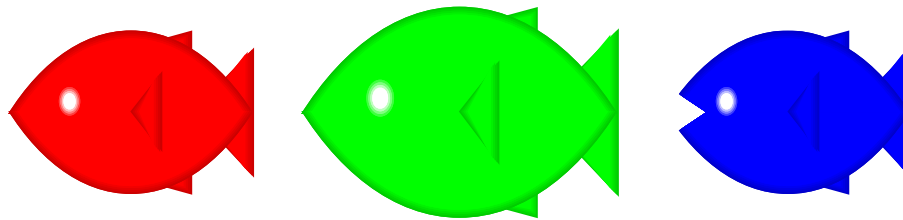
Real fish:



# Practical Feeding

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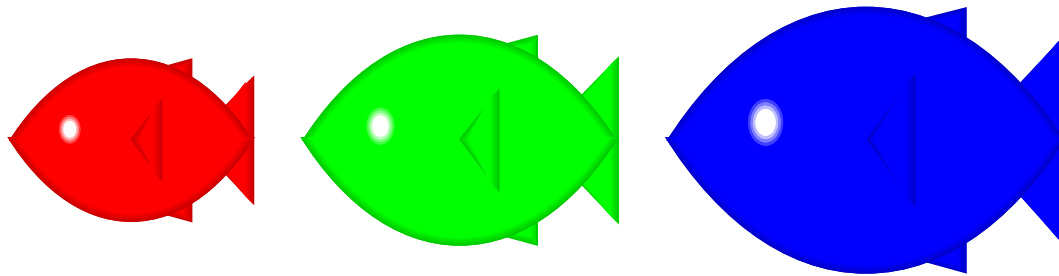




# Practical Feeding

With real fish, eating **accumulates** a bigger fish while progressing up the chain:

Real fish:



Let's imitate this in our function

```
; food-chain-on  
;   : list-of-num num -> list-of-num  
; Feeds fish in l to each other,  
; starting with the fish so-far  
(define (food-chain-on l so-far) ...)
```

# Accumulating Food

```
(define (food-chain-on l so-far)
  (cond
    [(empty? l) empty]
    [else
     (cons (+ so-far (first l))
           (food-chain-on
            (rest l)
            (+ so-far (first l))))]))

(define (food-chain l)
  (food-chain-on l 0))
```

---

```
(food-chain '(3 2 3))
```

→

```
(food-chain-on '(3 2 3) 0)
```

# Accumulating Food

```
(define (food-chain-on l so-far)
  (cond
    [(empty? l) empty]
    [else
     (cons (+ so-far (first l))
           (food-chain-on
            (rest l)
            (+ so-far (first l))))]))
```

```
(define (food-chain l)
  (food-chain-on l 0))
```

---

```
(food-chain-on '(3 2 3) 0)
```

```
→ →
```

```
(cons 3 (food-chain-on '(2 3) 3))
```

# Accumulating Food

```
(define (food-chain-on l so-far)
  (cond
    [(empty? l) empty]
    [else
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            (rest l)
            (+ so-far (first l))))]))
```

```
(define (food-chain l)
  (food-chain-on l 0))
```

---

```
(cons 3 (food-chain-on '(2 3) 3))
```

```
→ →
```

```
(cons 3 (cons 5 (food-chain-on '(3) 5)))
```

# Accumulating Food

```
(define (food-chain-on l so-far)
  (cond
    [(empty? l) empty]
    [else
     (cons (+ so-far (first l))
           (food-chain-on
            (rest l)
            (+ so-far (first l))))]))
```

```
(define (food-chain l)
  (food-chain-on l 0))
```

---

```
(cons 3 (cons 5 (cons 8 (food-chain-on empty 8))))
```

```
→ →
```

```
(cons 3 (cons 5 (cons 8 empty)))
```

# Accumulators

```
(define (food-chain-on l so-far)
  (cond
    [(empty? l) empty]
    [else
     (cons (+ so-far (first l))
           (food-chain-on
            (rest l)
            (+ so-far (first l))))]))
```

The **so-far** argument of **food-chain-on** code is an **accumulator**

# The Direction of Information

With structural recursion, information from deeper in the structure is returned to computation shallower in the structure

```
(define (fun-for-lox l)
  (cond
    [(empty? l) ...]
    [else
     ... (first l)
     ... (fun-for-lox (rest l)) ...]))
```

# The Direction of Information

An accumulator sends information the other way —  
from shallower in the structure to deeper

```
(define (acc-for-lox l accum)
  (cond
    [(empty? l) ...]
    [else
     ... (first l) ... accum ...
     ... (acc-for-lox
          (rest l)
          ... accum ... (first l) ...)
     ... ]))
```



## Another Example: Reversing a List

Implement **reverse-list** which takes a list and returns a new list with the same items in reverse order

Pretend that **reverse** isn't built in

```
; reverse-list : list-of-X -> list-of-X  
  
(check-expect (reverse-list empty) empty)  
(check-expect (reverse-list '(a b c)) '(c b a))
```

# Implementing Reverse

Using the template:

```
(define (reverse-list l)
  (cond
    [(empty? l) empty]
    [else
     ... (first l) ...
     ... (reverse-list (rest l)) ...]))
```

Is `(reverse-list '(b c))` useful for computing `(reverse-list '(a b c))`?

**Yes:** just add 'a to the end

# Implementing Reverse

```
(define (reverse-list l)
  (cond
    [(empty? l) empty]
    [else
     (snoc (first l)
           (reverse-list (rest l)))]))

(define (snoc a l)
  (cond
    [(empty? l) (list a)]
    [else
     (cons (first l)
           (snoc a (rest l)))]))

(check-expect (snoc 'a '(c b)) '(c b a))
```

# The Cost of Reversing

How long does `(reverse l)` take when `l` has  $n$  items?

```
(define (reverse-list l)
  (cond
    [(empty? l) empty]
    [else
     (snoc (first l)
           (reverse-list (rest l)))]))
```

This is just like the old `food-chain` —  
it takes time proportional to  $n^2$

## Reversing More Quickly

```
(reverse-list '(a b c))
```

```
→ →
```

```
(snoc 'a (reverse-list '(b c)))
```

```
→ →
```

```
(snoc 'a '(c b))
```

```
...
```

We could avoid the expensive **snoc** step if only we knew to start the result of

```
(reverse-list '(c b))
```

 with **'(a)** instead of **empty**

# Reversing More Quickly

```
(reverse-list '(a b c))
```

```
→ →
```

```
(reverse-onto '(b c) '(a))
```

```
...
```

It looks like we'll just run into the same problem with 'b next time around...

# Reversing More Quickly

```
(reverse-list ' (a b c) )
```

→ →

```
(reverse-onto ' (b c) ' (a) )
```

→ →

```
(snoc 'b (reverse-onto ' (c) ' (a) ) )
```

???

But this isn't right anyway: 'b is supposed to go before 'a

Really we should reverse ' (c) onto ' (b a)

## Reversing More Quickly

```
(reverse-list '(a b c))
```

```
→ →
```

```
(reverse-onto '(b c) '(a))
```

```
→ →
```

```
(reverse-onto '(c) '(b a))
```

```
...
```

And the starting point is that we reverse onto **empty**...



# Reversing More Quickly

```
(reverse-list '(a b c))  
→  
(reverse-onto '(a b c) empty)  
→ →  
(reverse-onto '(b c) '(a))  
→ →  
(reverse-onto '(c) '(b a))  
→ →  
(reverse-onto empty '(c b a))  
→ →  
'(c b a)
```

The second argument to **reverse-onto**  
**accumulates** the answer

# Accumulator-Style Reverse

```
; reverse-onto :  
; list-of-X list-of-X -> list-of-X  
(define (reverse-onto l base)  
  (cond  
    [(empty? l) base]  
    [else (reverse-onto (rest l)  
                        (cons (first l)  
                              base))]))  
  
(define (reverse-list l)  
  (reverse-onto l empty))
```

# Foldl

Remember **foldr**, which is an abstraction of the template?

The pure accumulator version is **foldl**:

```
; foldl : (X Y -> Y) Y list-of-X -> Y
(define (foldl ACC accum l)
  (cond
    [(empty? l) accum]
    [else (foldl ACC
                  (ACC (first l) accum)
                  (rest l))]))

(define (reverse-list l)
  (foldl cons empty l))
```